

YUXIAO BAI

ANIMATION & VISUALIZATION

Los Angeles, California 90038

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SKILL

Animation

- Proficient in producing character and object movements through advanced hand-keyed animation techniques with or without reference.

Cinematography & Camera

- Experienced at camera principles, including camera setting, framing, and dynamic movement that heighten narrative tension and engagement.
- Skilled in harnessing advanced lighting to shape the visual narrative, enhance depth, and guide viewers' attention to establish a cinematic mood.

Editing & Compositing

- Skilled in crafting impactful narratives through seamless editing, color correction across multiple softwares.
- Able to layer visual elements to enhance story visualization.

Timing & Pacing

- Excels at manipulating tempo to enhance the overall flow of timing and pacing with the understanding of physics and audiences' anticipation.
- Capable of fine-tuning rhythms, shot transitions, and lengths to achieve maximum storytelling impact.

2D Storyboards & Animatics

- Skilled at translating ideas into clear, easy-to-understand, detailed storyboards and animatics to quickly transform spoken ideas.

Collaboration & Communication & Organization

- Familiar at working collaboratively within multi-culture teams, maintaining open lines of communication and ensuring alignment on creative and technical objectives.
- Efficiently manage complex scenes and naming conventions, ensuring clear hierarchies for streamlined collaboration, and quick with change and adjustment.

AWARD

"DogN'Bird" 2024 Fall - Best of Term
GNOMON, Los Angeles, California

PROFILE

I graduated from GNOMON recently. I'm excited and ready to pour my passion and soul to help your team on your current or upcoming projects. I always felt like it's such an amazing thing to be able to spread joy, happiness and all kinds of different emotion with people. Seeing them react to my story always put a small smile on my face, and hoping it helped someone to get through their day a bit lighter. And all the hard work will be worth it.

EDUCATION

GNOMON
Los Angeles
Bachelor of Art
March 2025

PRIMARY SOFTWARE

Maya
Unreal
Premiere
AfterEffect
Nuke